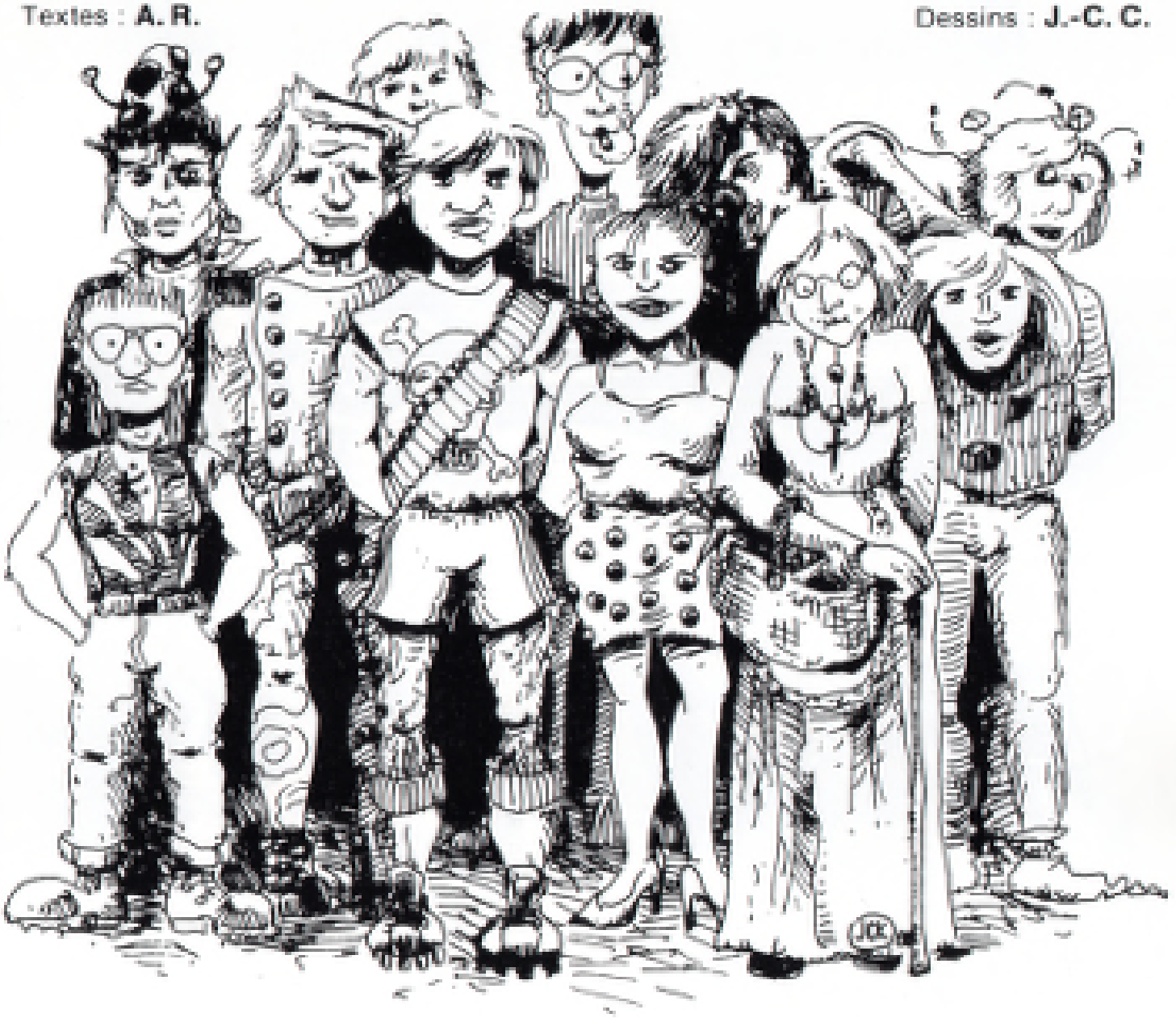
LE GUIDE DU MAD SHOW
GRABUGE 02

Textes : **A. R.**

Dessins : **J.-C. C.**



Une tribu de Silmariliens

How to participate in the Mad Show?

After the introduction by Leya the announcer, the dwarf Miguelito arrives at TV Studio 13 and asks you to enter:

- the game mode (training or competition);

- in the case of a competition, the number of players (1 to 6) and their name.

Name: ORCHIDORACK

Type: Carnivorous Plant

Environment: TV studios

Special characteristics:

- Unbearable smell

- Abundant and deadly saliva

- Diet exclusively composed of announcers

How to play Mad Show?

Some rules nonetheless:

- At the beginning, each player takes turns. Afterwards, it will always be the last in the ranking to play. The player teleports into the screen by typing their number.

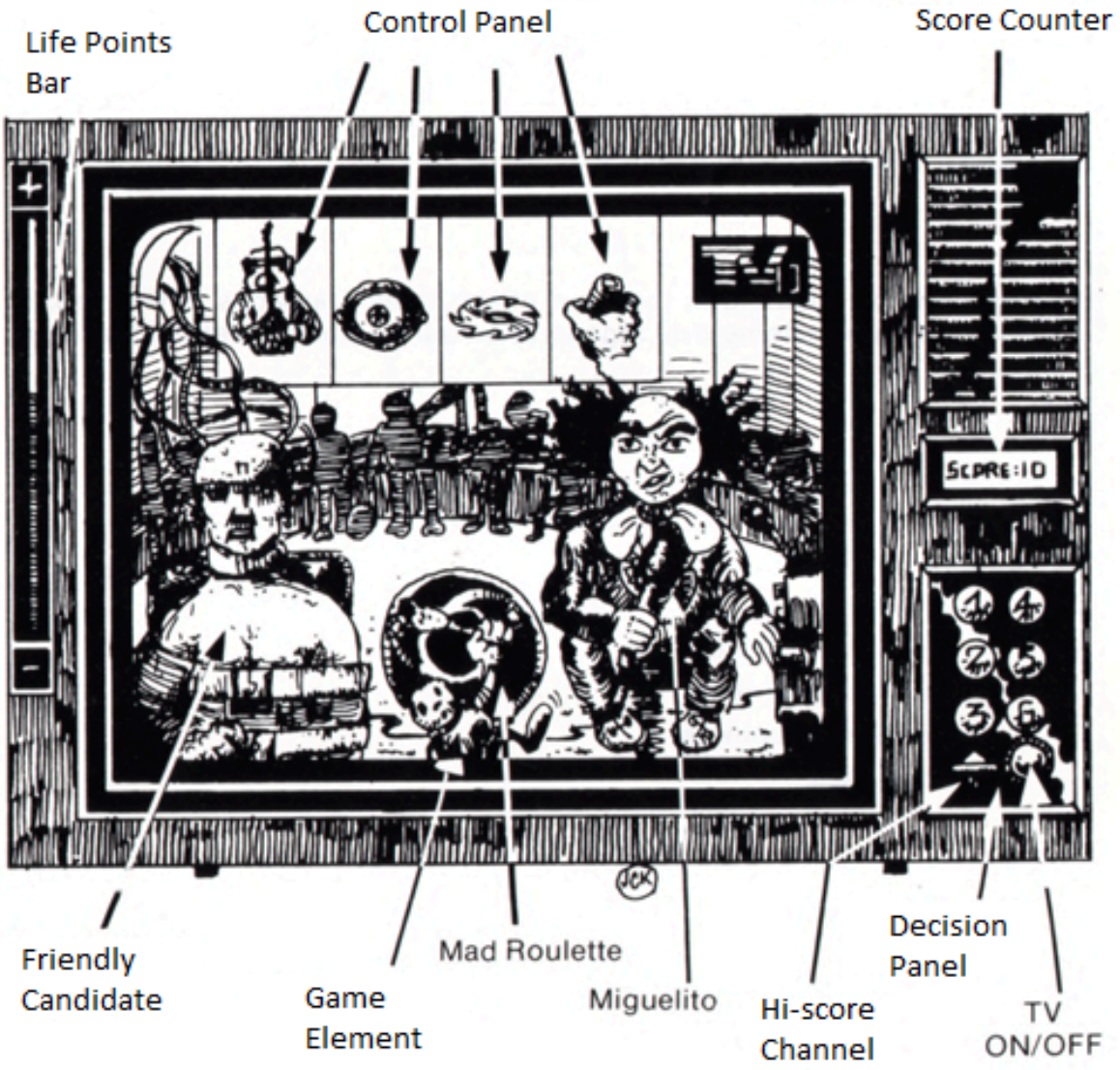
- After selecting a challenge from the 4 proposed, the candidate must bet on an element they think will come out of the "Mad Roulette."

- Miguelito performs the draw. If the player wins, they take 5 points; otherwise, they are teleported into the chosen arcade. If they come back alive, they will cash in the number of points corresponding to the level of the challenge.

- The game will stop when all players are dead.

- If you want to play again, turn off and then turn on your television by pressing on 0.

Description of your television set



Vocabulary

-Hi-Score: Press the space bar during a keyboard choice to get the high score page.

-Pause: Press the ESC key.

-Regeneration: When the player has completed the 4 different arcades, he benefits from a regeneration treatment that restores his life points to the maximum.

-Repopulation: If the "Mad Roulette" is empty, Miguelito activates the game lever, and the roulette then fills with its elements, namely:

6 Rams

6 Roms

6 Ram puppets

6 Rom puppets

6 pointed hats

6 Bicorns

You can thus play scientifically by calculating your chances of success or failure.

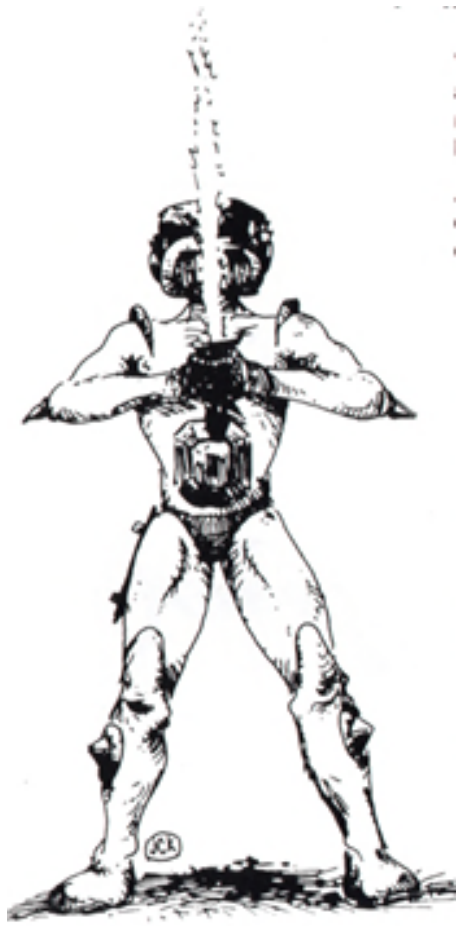
	Name: RAM Type: Indeterminate mutant monster Habitat: Reset Desert Distinctive features: -Very sociable -Easily catches viruses -Big fan of ketchup
	Name: ROM Type: Indeterminate mutant monster Habitat: Pixel Forest Distinctive features: -Lives in a community -Has a short memory -Big fan of patchouli

How to survive in the Mad Show?

1 - Mad Space

Dressed in your green space suit and armed with your laser sword, you face a formidable fighter on an inhabited asteroid.

Attention! One step too many and you fall into the void, thus offering yourself to impatient pterodactyls.

	Name: DARKY Type: Humanoid Saurian Environment: All kinds of combat arenas Distinctive features: -Great sense of balance -Specialist in "pipe-cutting" -Cowardly in the face of adversity -Ancestral hatred towards humans

Commands

With a joystick or keyboard (numeric keypad, numbers 1 to 9).

- Without button or without shift: movements

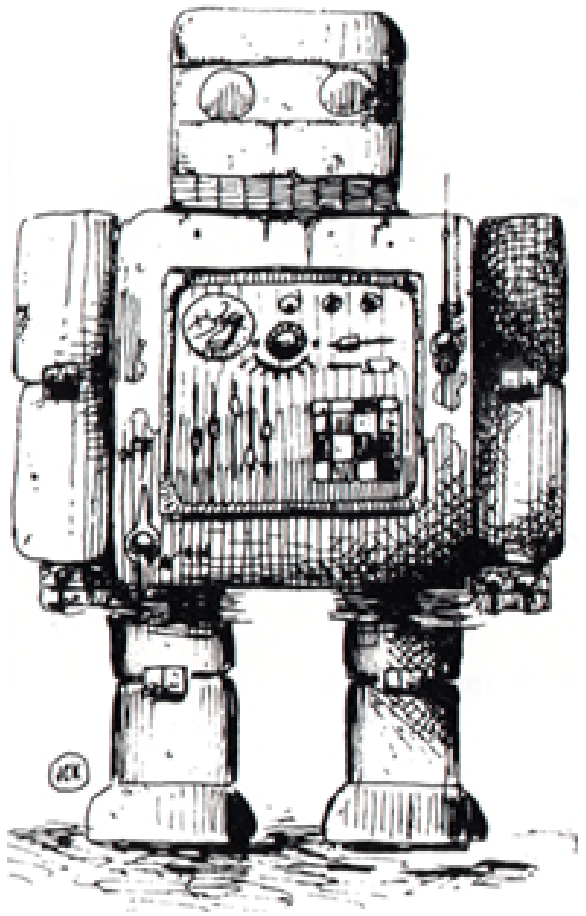
- With button or with shift:

Top-back: Pipe-cutting	Top: Grouped jump	Top-forward: Somersault
Back: Half-turn		Forward: Front strike
Bottom-back: Full turn	Bottom: Crouching	Bottom-forward: Charge

- To get up: button or shift.

Mad Machine

Armed with a large shield, you block hits and try to knock out the different robots that run away from you. A little trick will allow you to destroy the Mad Machine and complete the challenge.



Name: GOBOT

Type: 4th generation robot

Environment: Cyborg Atoll, Mad Machine, Vulcan kitchens

Distinctive features:

- Reacts, like "the Eye", to human movements

- Reinforced head

- 3-month warranty

Commands

With a joystick or keyboard (numeric keypad).

- Without button/shift: Movements

- With button/shift:

Top-back: Back shield*	Top: High Shield*	Top-forward: Tuck Jump
Back: Half-turn		Forward: Strike
	Bottom: Front shield*	Bottom-forward: Dive

* Hold to maintain position.

3 - Mad Tunnel

In a gloomy tunnel, sitting in your motorbug, you catch and throw metal saws and torpedoes at formidable adversaries.

Attention! Giant screws are activating around you, and a monster crocodile is watching for any missteps. Don't forget to refuel.

Name: GROUCHKY Type: Killer Distinctive feature: -Maniac of the saw.	Name: CHICAZ Type: Killer Distinctive feature: -Maniac of the sphere.	Name: HARPAX Type: Killer Distinctive feature: -Maniac of the torpedo.

Commands

With joystick or keyboard (numeric keypad).

- Without button/shift: Movements

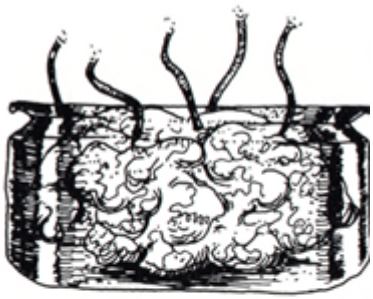
- With button/shift:

Top-left: Left saw	Top: Forward saw	Top-right: Right saw
Bot-left: Left torpedo		Bot-right: Right torpedo

4 - Mad Virus

In an abandoned orbital station, a treadmill, piloted by a skeletal hand, passes through cages where hungry viruses thrive.

You are on this treadmill and you can only rely on the speed of your legs and the power of your sawed-off shotgun to eliminate the filthy brain-leader.

 	Name: CERVAX Type: System of telepathic bacillary pores Environment: "Mad" software Distinctive features: -Feeds on human calories -Cannot withstand firearms and mustard plasma -Now implanted on Earth

Commands

With a joystick or keyboard (numbers 4 - 6 - 8).

Right-left movements: right-left (with or without button/shift)

To shoot: up + button/shift